**Rosa Vindicta**

*Weapon (greatsword), uncommon (requires attunement)*

You have a +1 bonus to attack and damage rolls made with this magic weapon. This greatsword is a heavyweight blade, wrapped with sculpted metal thorned vines and with a cluster of metal rose heads around the hilt.

Along the blade are written the words “Rosa Vindicta” in Netherese, suggesting that this sword is old; much older than a sword should be.

When you attack successfully with this weapon and channel your anger, you receive one *point of anger* for every ten damage caused in the attack (rounded down), and one of the roses on the hilt of the weapon changes colour from white to red. Whenever you make an attack roll, an ability check, or a saving throw, you can spend one point of anger to roll an additional d20. You can choose to spend one of your points of anger after you roll the die, but before the outcome is determined. You choose which of the d20s is used for the attack roll, ability check, or saving throw. Spending a point of anger turns its rose back from red to white. A long rest resets your points of anger to zero.

Proficiency with a greatsword allows you to add your proficiency bonus to the attack roll for any attack you make with it.